5th Grade Classroom Kick-Off
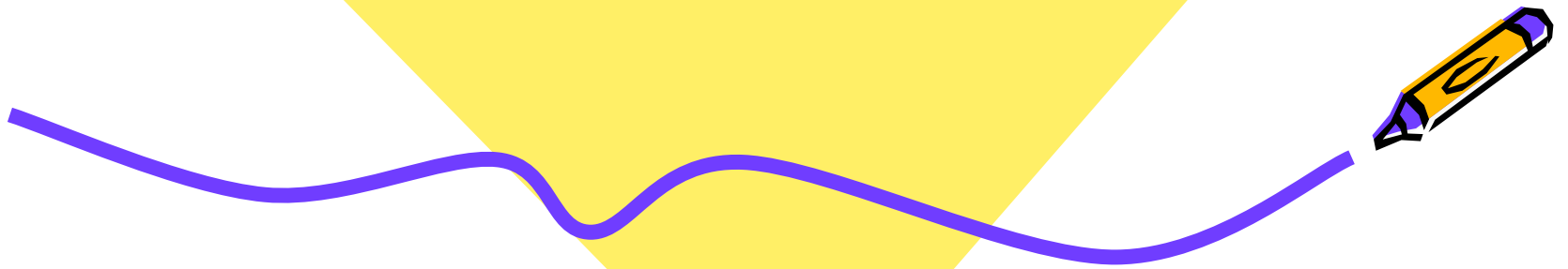
Classroom Kickoff: Using Data to Inform Instruction

Using Curriculum Associates i-Ready Adaptive Learning System

Adaptive Assessment and Progress Monitoring

i-Ready Assessments

Classroom Instruction

Personalized Learning and Intervention

- *i-Ready is a three tiered adaptive instructional tool beginning with the Diagnostic Assessment administered 3 times per year. This assessment adjusts to each student based upon their responses, and presents tasks that represent the student's learning potential.

- *An individualized lesson path is created based upon the Diagnostic. Students will encounter "productive struggle," and multiple ways to solve a problem to develop critical thinking. MORE IS NOT BETTER; 45 minutes per week is where research has shown that the most learning gains are made. This allows students to digest and internalize the concepts and learning.

- *Teachers utilize student reports to adjust instruction, and create small groups that target skills for remediation or, provide more challenging lessons.

For Families

i-Ready

Subject	Reading
Student	SAMPLE
Student ID	XXXXXXXXXX
Student Grade	X

What Is i-Ready?

i-Ready is an online learning program focused on reading and math. Student has recently taken an i-Ready assessment at school. This report gives you a snapshot of your child's performance. For more information about i-Ready, visit www.i-ready.com/FamilyCenter.

Student's Overall Reading Performance

Domains are the skills within the subject area.

660

On Grade Level (557 - 629)

This green band shows the On Grade Level range for this grade and subject.

This blue bar shows the student's score and placement level.

540

Test
(08/20/19)
589
At Grade X

Scale Score
Placement

Domain	Test (08/20/19)
Overall	At Grade X
Phonological Awareness*	Tested Out
Phonics*	Tested Out
High-Frequency Words*	Tested Out
Vocabulary	At Grade X
Comprehension: Literature	At Grade X
Comprehension: Informational Text	At Grade X

* Foundational Domains

Understanding Key Terms

Scale Scores provide a single, consistent way to measure growth across grade levels and domains. You can use a scale score to compare a student's growth on different administrations of *i-Ready Diagnostic and Instruction*.

Placement Levels are used to guide instruction in the classroom. Placement levels are based on NIJAH's level of performance overall and on each subtest, and they describe the optimum instruction level.

The four possible placement levels are:

- Above Grade Level
- At Grade Level
- Approaching Grade Level
- Needs Improvement

For a more detailed description of what is covered on the Diagnostic, visit the FAQs section on www.i-ready.com/FamilyCenter.

Foundational Domains are not assessed for all grade levels. These subtests are given depending on your child's scores in other domains. "Tested Out" means that your child did not need to take a particular subtest. "Max Score" means that your child took the subtest and achieved a high score.

Discussing *i-Ready* Data with Your Child

1 **My Progress:** Ask your child to click on My Progress at the bottom of the home page.

- Consider asking general questions such as, "How is *i-Ready* going?", "What are you learning about?", or "What are you working on?"

2 **Lesson Stats:** This section shows your child stats about their online lessons.

2a **Time-on-Task:** Look at the number of minutes your child has spent this week on Online Instruction. Consider asking, "Have you met your goal?"

2b **Lessons Passed:** Look at the total number of lessons your child has passed this school year. Consider asking, "What is your goal?" or "What are you proud of?"

3 **Lesson Streak:** See how many lessons your child has passed in a row. Congratulate them and ask about what they are learning.

4 **Completed Work:** Ask your child to click on Completed Work.
- You will see lesson names and quiz scores. Consider asking, "What did you learn in ___ lesson?", "What did you enjoy?", "What did you find challenging?", or "How do these lessons relate to your learning goals?"
- You might also see your child's last Diagnostic score. Consider asking, "What were your strengths?", "What are your areas for growth?", or "What are your goals?"

5 **Learning Games:** If your child's school has access to Learning Games, which provide mathematics fluency and skills practice, they can click the Learning Games icon on the bottom right. Your child should play games for roughly 20 minutes per week. Ask your child, "What game are you playing?", "Why?", "What are you learning about?", or "How does this game relate to your learning goals?"

Domains Addressed:

Reading
Phonological Awareness
Phonics
High-Frequency Words
Vocabulary
Comprehension: Literature
Comprehension: Informational Text

Mathematics
Number and Operations
Algebra and Algebraic Thinking
Measurement and Data
Geometry

Provides Explicit Instruction in Math and Reading

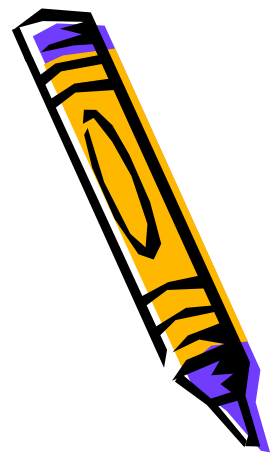Skills are taught through engaging characters and real-world scenarios.

Data Binders

- We will be compiling all of their data and the students will be goal setting in order to have ownership of their learning and growing.

Reading

Florida Standards in a nutshell

- Regular practice with <u>complex texts</u> and their academic language.

- Reading, writing, and speaking <u>grounded in evidence from texts</u>, both literary and informational

- <u>Building knowledge</u> through content-rich nonfiction

Writing and Language Arts

- There will be opportunities for writing across the curriculum (Reading, Math, Science and Social Studies)

- During the scheduled writing time each day students will receive direct writing instruction based on the Language Arts Florida Standards - ELA Writing Strand including quarterly writing pieces (opinion and explanatory).

- Students will learn conventions and Latin/Greek root spelling and vocabulary terms based on Language Arts Florida Standards - ELA Language Strand

Vocabulary Games

Academic games help students anchor these words in meaningful ways, allowing students to retain these words to use as they progress through the grades. In your handout, you will find the directions to all of these games, as well as the resources needed to play these games at home.

Zap It!

Currently, this is one of the most popular games in our class.

- Materials: craft sticks, vocab. words
- Directions: Students take turns pulling one stick out of the container. They pull a stick, and they must give the definition, and read the word correctly, within a few seconds. If they answer correctly, they keep the stick. If they are wrong, it goes back in the container. If they draw a "ZAP IT!", they must put all of their sticks back in the container.
- Now your turn to play a speed round of Zap It!
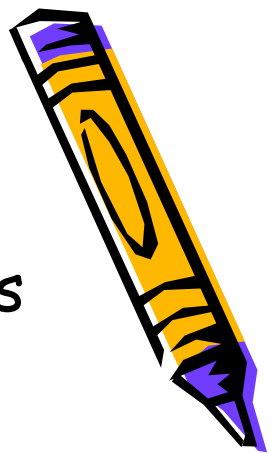
- Materials: game cards, vocab. words
- Directions: This game is a version of memory. Students write the word on one card, and the definition on another. Students then flip the cards over, and try to match the word and the definition. If students match the word with the definition, than the students may go again. The person with the most matches is the winner.
- Now your turn to play a speed round of POP!

Vocabulary Cubes

First Dice Words

Both partners choose the same 6 words to practice, then write a word on each line. Do not let your partner see the order of your words. Your partner should figure out your word from the strategy you use.

1. _____

2. _____

3. _____
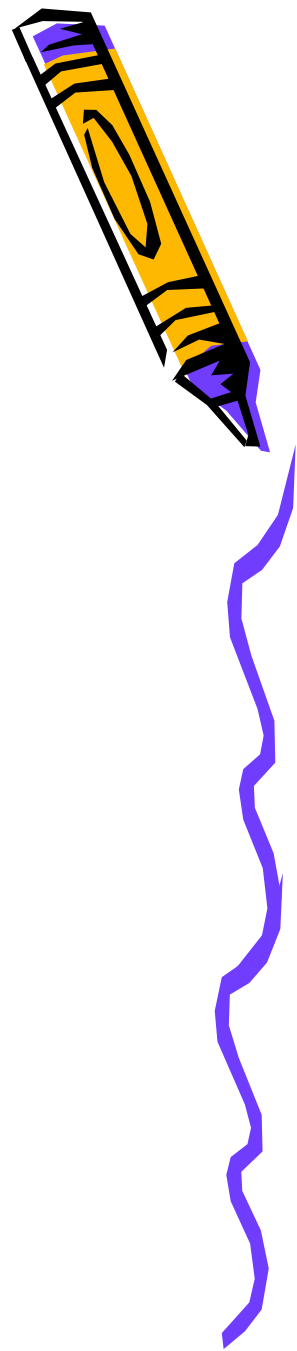
4. _____

5. _____

6. _____

Second Dice Strategies

1 = Make a connection to another word

2 = Give your definition of the word

3 = Draw the word

4 = Act it out

5 = Give a synonym or antonym

6 = Use the word in a sentence

Let's play a speed round of Word Nerd.
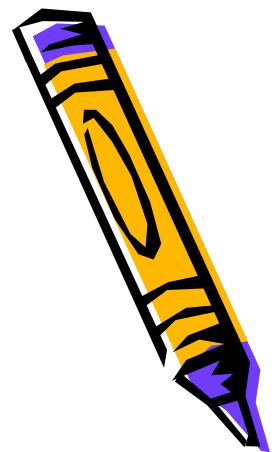
Math

Upcoming Units......

- Continuing of Unit 1 Multiplication & Division
- Unit 2 Expressions (order of operations)
- Unit 3 volume
- Unit 4 adding and subtracting fractions
- Unit 5 Multiply fractions
- Unit 6 Division of fractions,
- Unit 7 classify 2D shapes,
- Unit 8 graph points on coordinate plane,
- Unit 9 understanding place value,
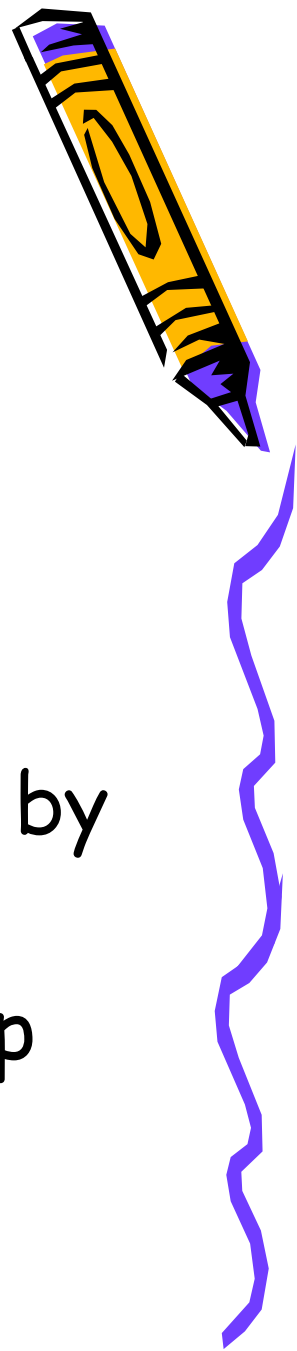- Unit 10 perform operations with decimals

- Unit 11 conversions

Resources

Online:

- Khan Academy
- IXL
- Learnzillion
- Studyjam
- Brainpop
- Prodigy
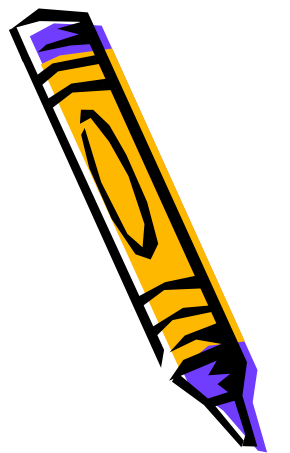
Previous Skills students can continue working on at home

At home students need to continue working on:

- multiplication facts
- multiplying whole numbers (2 digit by (up to 5 digit)
- long division (2 digit divisor and (up to 4 digit dividend).

DON'T GO OVER 500

Arrange number cards to get the factors.

Ready

Players: 2 to 6
**You Will Need:** Digit Deck, paper and pencil

Set

Fold the paper in half. Label the top left side "multiplication," the top right side "addition of products."

GO!

▸ The first player draws 3 cards.

▸ Each player arranges those digits into any 2-digit by 1-digit multiplication problem.

▸ Each player performs the multiplication on the left side of the paper. Record the product on the right side.

▸ The next player draws 3 more cards and all players repeat the steps above. Then add the products from the 2 rounds.

▸ After a round, each player decides to "continue" or "stop." When a player decides to stop, he circles the final sum of the products on his paper.

▸ When all players have stopped, the player closest to 500 without going over is the winner.

Macmillan/McGraw-Hill Math
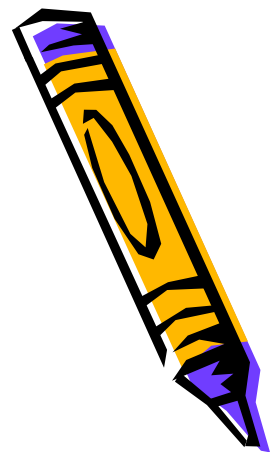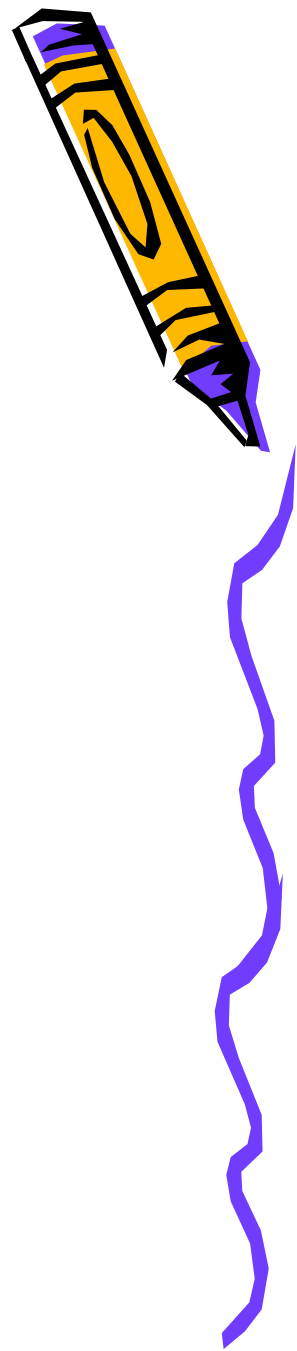
0	1	2	3	4
5	6	7	8	9
0	1	2	3	4
5	6	7	8	9

Digit Cards
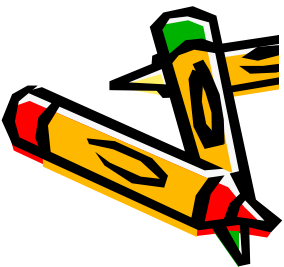
Session Wrap-Up

- Thank you so much for attending the 5th Grade "Classroom Kick-off."

- If you haven't been receiving our weekly newsletter, please put your updated email on the sheet.

- If you would like to set up a parent/teacher conference please fill out the sign-up sheet.

- Please make sure to complete the Family Feedback Forms before you leave today!